Game Design Document

Fill up the following document

* Write the title of your project.

WWIII

* What is the goal of the game?

The goal of my game is to save the world from aliens

* Write a brief story of your game.

The world has been invaded by aliens and you need to esterminate them to save the world, you are the last person alive and the rest of humanity was kidnaped. while runnig to a military base for shelter you find an opened tank, you hop in and get used to aming with it, suddenly you see aliens coming. You manage to fight them off but then another swarm comes in you barely fend them off and then the biggest swarm youve seen yet apears in the distance, you are sweating buckets and you know that this will be the hardest moment of your life. You build up all your confidence and face the aliens with all your might, you manage to fight them and destroy them and after 30 minutes no more come. You relized you saved the world and you see everyone has escaped from the alien ships.

* Which are the playing characters of this game?
* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Surviver | move left and right with arrow keys and shoot bullets |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

* Which are the Non-Playing Characters of this game?
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Aliens | they constantly movwe side to side and shoot lazers |
| 2 | Shelter | Protect the surviver from Aliens lazers |
| 3 | Bullets | can destroy aliens |
| 4 | Lazers | Are shot by aliens and can kill the survivor |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

I plan to make the game engaging with a start and end screen, multiple levels, cool sounds, score, Lazers, bullets, shelter so it is not too hard and images